## **NOTES** - BEHAVIOR OF WAVES

Behavior of Waves	Light and sound waves can	when they come in	
	contact with different	, barriers or objects.	
Types of Mediums	There are types of mediums  Solid, Liquid, Gas & Plasma.		
Behavior of Waves	Light and sound waves are affected through different obstacles. They can be  • absorbed  • diffracted or  •		
Reflection	When incoming light or sound wavesoff.	an object and	
Absorption	Sound or light waves hit the molecules taken in and transferred into	the object and are	
Refraction		directions as they pass throughthe waves at different angles.	
Diffraction	The an through a small slit around obstacles.	nd of waves	
Scattering	When light and sound waves variety of different	off an object the waves go in a and in different	
Light Waves	gases & plasmas.	(vacuum), solids, liquids,	
Sound Waves	Sound travel through travel through solid, liquid, gas & plasma.  Sound travel through space (vacuum).		

## Webquest - Behavior of Waves

## Task 1 - Newsela Article-Wave Behaviors <a href="https://newsela.com/read/lib-wave-behaviors/id/56251/?collection\_id=2000000156">https://newsela.com/read/lib-wave-behaviors/id/56251/?collection\_id=2000000156</a>

	1	Can we prodict how ways hehave?			
		Can we predict how waves behave?			
	2.	. When a SOUND wave reflects off a wall, it is called			
	3.	3. Does sound travel faster in water or air?			
	4.	I. When waves bend or spread out, this is called			
	5.	. The interaction of two waves is called			
	6.	. Explain constructive interference			
	7.	Explain destructive interference			
		K2- Scattering- <a href="https://digital.scetv.org/knowitall/nasa/light/scattering_light.html">https://digital.scetv.org/knowitall/nasa/light/scattering_light.html</a>			
		The sun is a natural source of			
	9. Our eyes see the of the sunlight off the objects around us.				
	10. When the sunlight passes through water, it breaks into the colors of the				
	11	How much light is reflected? Hint: total			
	12	How much light is absorbed? Hint: total			
	13	Light waves are identified by and			
	14	The atmosphere acts like a filter and the shorter wavelengths in many			
		directions.			
	15	Clouds with a high concentration and many small			
		scatter much more light.			
<b>-</b>					
16	35	K3- Absorption- https://www.youtube.com/watch?time_continue=4&v=DOsro2kGjGc			
	16	What are 3 possible things that can happen as light moves from the air to the gummy bears?			
	17	What happens to light if it disappears while going through another medium?			
	18	How do we know what color is reflected?			
	19	How do we know what colors are absorbed by a green leaf?			

Task 4- Interference & Diffraction- https://phet.colorado.edu/sims/html/wave-interference/latest/wave-interference en.html
Select "Interference"
<ul> <li>On the right side of the phet, select the light icon and then click on the green button for the top light.</li> </ul>
Then click on the green button for the bottom light to observe what happens when
the waves crash into each other.
21. Draw what light waves look like when one light wave interferes with another light wave.
● On the right side of the phet, click on the speaker do observe sound waves.
• Click on the green button for the top speaker. Then click on the green button for the bottom speaker to observe
what happens when the waves crash into each other.
22. Draw what the sound waves look like as one sound wave crashes into another sound wave.
On the bottom of the phet, look for the "slits" interactive and click on it.
Waves Interference Slits
<ul> <li>On the right side of the phet, select the light icon = and change the slit to 200 nm.</li> </ul>
23. Then push the green button on the light generator and observe what how the light waves move. Draw what the
light waves do with the small slit.
Change the slit to 1000 nm and start the simulation.
24. What is different between the 200 nm slit and the 1000 nm slit?
25. What is similar between the 200 nm slit and the 1000 nm slit?
26. On the right side of the phet, change setting from one slit to 2 slits. Start the wave
generator and draw a picture of what happens.
27. What is different about the wave of one slit compared to 2 slits?
28. What is similar about the wave of one slit compared to 2 slits?
29. Explain how a wave diffracts when moving through a slit.
Task 5- Reflection- <a href="https://www.ck12.org/book/cbse_physics_book_class_xi/section/14.4/">https://www.ck12.org/book/cbse_physics_book_class_xi/section/14.4/</a>
30. Draw a diagram of wave reflection.
a. Make sure to label incident ray and reflected ray.
31. What is an example of reflection that you see every day?
32. What is the law of reflection?
52. What is the law of reflection:
Watch the video at: http://www.youtube.com/watch?v=YQHbRw_hyz4
33. What happens to the wave when it is reflected from an open end?

34. What happens to the wave when it is reflected from a fixed end?

## Task 6\_ Refraction- https://phet.colorado.edu/en/simulation/bending-light.

Click on <u>Intro</u> - Press the red button to turn on the laser. Select the combinations of mediums (Glass, Air, or Water). **Draw the resulting path in to create a picture that shows the light's path through the different mediums.** Use the green tool labeled intensity to give the intensity of the light in each medium.

Top Medium	Picture	Top Medium	Picture
AIR		GLASS	
Intensity		Intensity	The state of the s
			1 1 1
Bottom Medium	i	Bottom Medium	
WATER	ļ	AIR	i
Intensity	<u> </u>	Intensity	ı

- 35. How did the light bend as it traveled from AIR to WATER?
- 36. What did you observe about the light as it traveled from GLASS to AIR? Explain this observation.
- 37. Based on your data, what patterns do you observe about light when it travels from one medium into another?

Click on **Prisms** at the bottom of the screen. Press the red button to turn on the laser.

- 38. Set the "environment" and "objects" to the **same** mediums. Drag each prism in front of the light beam. Explain what happens.
- 39. Set the "environment" and "objects" to **different** mediums. Drag each prism in front of the light beam. Draw two of the shapes below. Include the 'environment" and "objects" you used.

Environment:Objects:	
Environment:Objects:	

- 40. What patterns do you see in the laser beams?
- 41. What happens when you put the square in front of the beam? Why do you think this happens?
- 42. Click on the laser pointer with 5 beams. Put the different shapes in front of the beams. Describe what happens.